Here’s a breakdown of what the Beginner’s GMS2 Action-RPG will cover:

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| **Covered** | **Not Covered** | **Maybe** |
| Collisions✔ | Music | Money/Buying stuff |
| Movement✔ | Level Up |  |
| Melee/Shooting✔ | Special Skills |  |
| FSM | Custom Inventory |  |
| HP/death |  |  |
| Room Transitions✔ |  |  |
| Spriting/Animation✔ |  |  |
| Random Encounters✔ |  |  |
| Enemy Spawns✔ |  |  |
| **\*Simple\*** inventory |  |  |